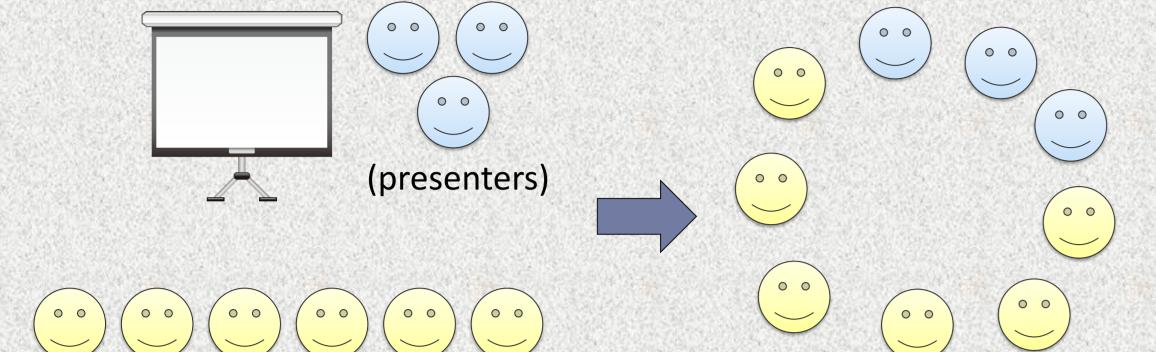
Development of a Mobile Observation Support System for Students: FishWatchr Mini

Masaya Yamaguchi, Masanori Kitamura, and Naomi Yanagida (National Institute for Japanese Language and Linguistics, Nanzan University, and Hitotsubashi University)

Background and Objectives

Cooperative Activity in Classroom (Presentation Exercise)



- **Objectives of This Study**
 - To develop FishWatchr Mini (FWM) to solve the problems To validate the effectiveness
 - of FWM in a presentation exercise

Characteristics of FWM

nil docomo 🗢	9:27 csd.ninjal.ac.jp	∦ 50% 🔳 🦻
Gesture	Fx	Excellent
Novelty		oonont
Slide		Good
Speech		2000

(audience)

1. Exercise Phase

2. Reflection Phase

Video annotation systems (VAS) must be effective for such activities

Problems in Introducing VAS in Classrooms \bigcirc

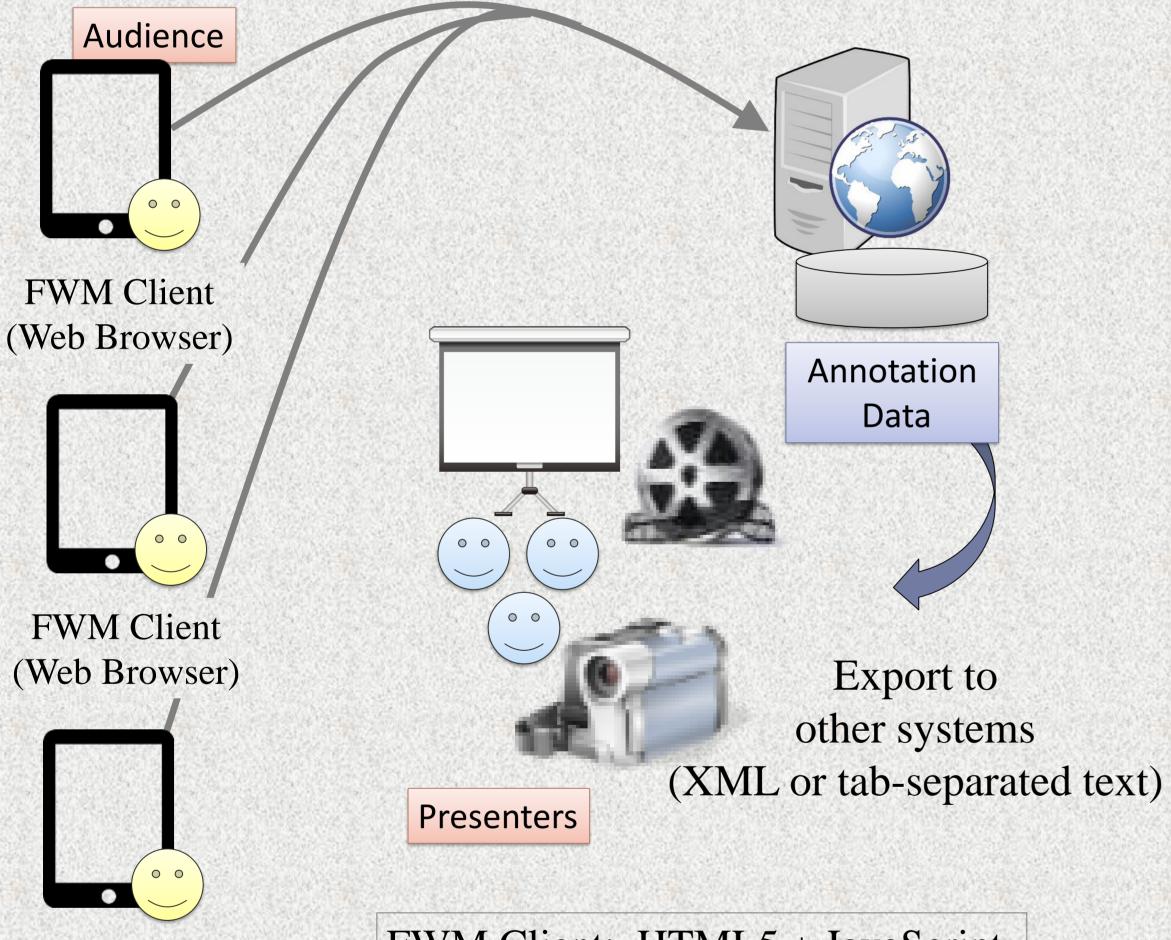
- Preparation of devices for real-time annotation systems Burden of learning the system
- Means of using annotation results

- Running on the mobile devices of students
- No software installation on the devices
- Automating as many operations as possible except annotation
- Students can visualize their annotations right after the exercises
- Easy to export annotation data to VAS synchronizing with the video

opecen				
Usefulness	Bad			
Eye Direction				
himawari (00:02:17)				
Observation Mode	: Target > Label			
Speech Good 00:00:58.972 2018-04-27 09:				
Gesture Excellent 00:00:55.707 2018-04-27				

Development of FishWatchr Mini

System Structure



Introduction to Presentation Practice

- Conditions
- Two class periods (90 min + 90 min) in a university
- 13 students (divided into 5 groups)

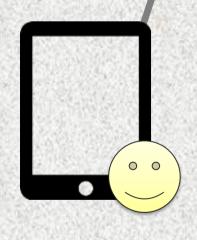
Results



- No significant problem occurred during classes
- 838 annotations by 13 students

Question

Score



FWM Client (Web Browser)

ファイル コントロール 注釈 オブション ヘルブ

表示 ラベル 🔻 比較 なし 🔍

全体 詳細

실 [C:¥Users¥masaya¥Desktop¥20170621_GLS¥20170621_GLS.mp4.merged.xml] - FishWatch

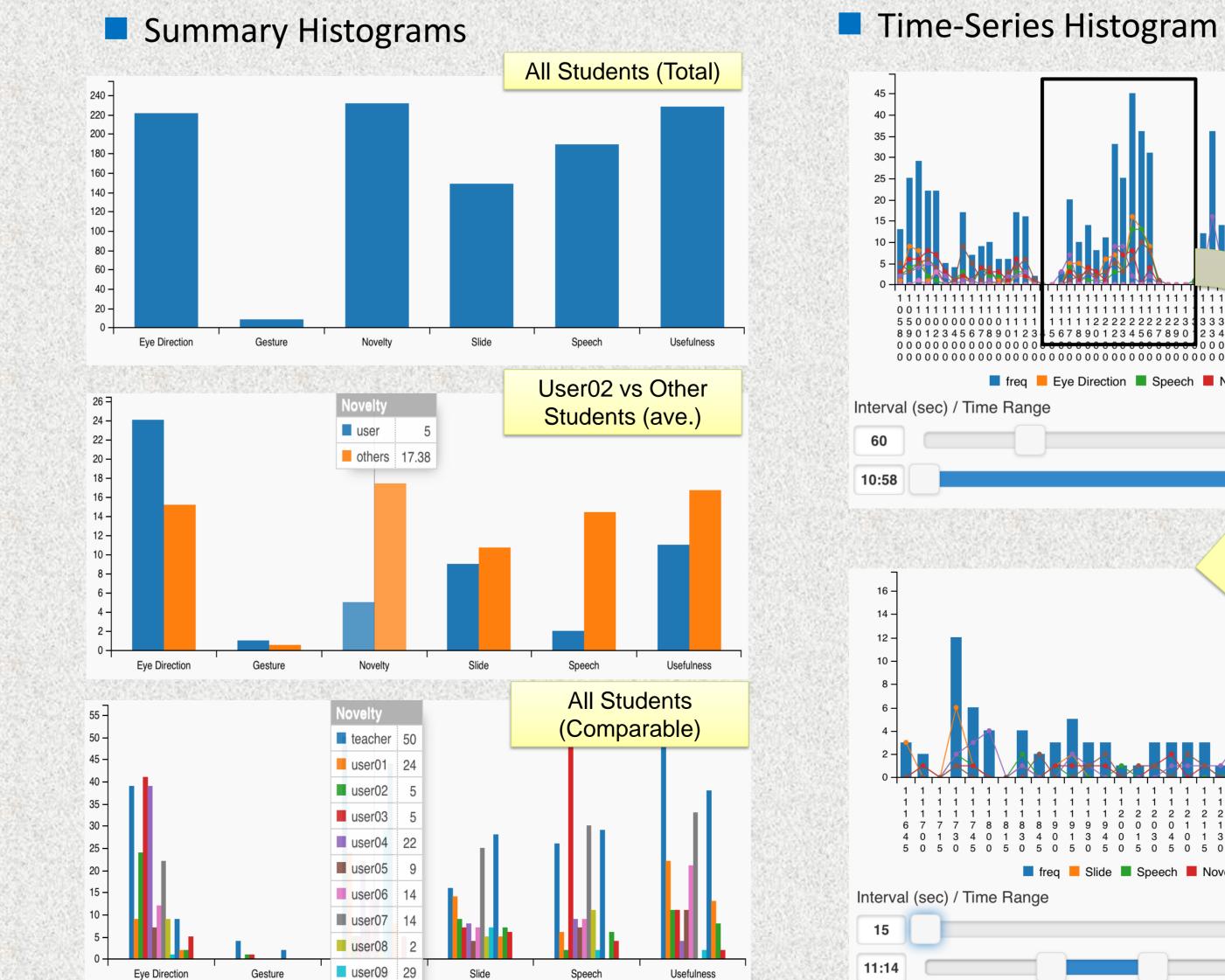
FWM Client: HTML5 + JavaScript FWM Server: Web Server + PHP

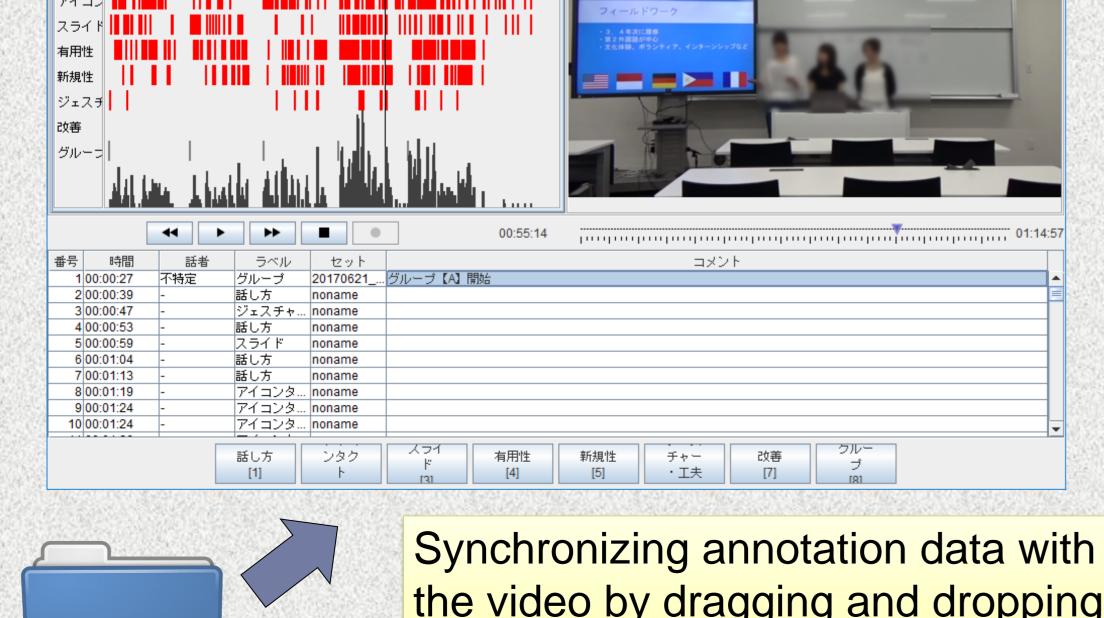
Procedures

- 1. Presentation exercise
 - A group conducts a 10-min presentation.
 - Other students make annotations
 - (six evaluation points) on the presentation with FWM
 - All groups perform exercises.
- 2. Reflection
 - A teacher synchronizes all • annotation data with the video using FW.
 - Each student reflects on his/her group's presentation using FW.

	(1-5)
[EASE of USE] Could you observe practices with FWM smoothly?	4.29
[ADEQUATE ANNOTATION TYPES] Were the evaluation points sufficient for evaluating the presentations?	4.36
[HELPFUL TO KNOW ONE'S STRONG POINTS] Was it helpful for you to know when your group's practice was evaluated positively in correspondence with the video	4.21
[HELPFUL TO FIND IMPROVEMENTS] Did it help you find problems in your presentation by reflecting on scenes where other members of your groups were evaluated positively?	4.00

Visualization of Annotation Data





Importing Annotation Data to FishWatchr (VAS)

the video by dragging and dropping the folder that includes them

- PC application written in Java • Editing the annotation data
- Making new annotations

