

## Five data sets for speech perception research

- Speech perception research's scientific tradition: hypothesis-driven and experiment-based
- · Big data of any kind notoriously hard to fund
- Often compiled by industry, or fully-funded government institutions
- Corpora: real life, undirected; but privacy issues.
- Who makes designed large data sets for speech perception research?

## Five data sets for speech perception research

## 1. DADDY

Smits, R., Warner, N.L., McQueen, J.M. & Cutler, A. (2003). Unfolding of phonetic information over time: A database of Dutch diphone perception. *JASA*, **113**, 563-574.

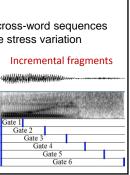
http://www.mpi.nl/world/dcsp/diphones/index.html

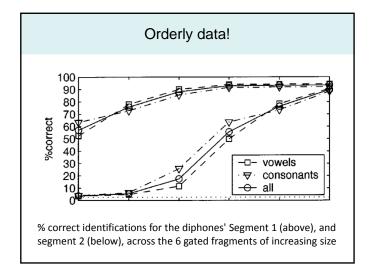
(Sound files [both full and gated], plus all responses from 18 listeners)

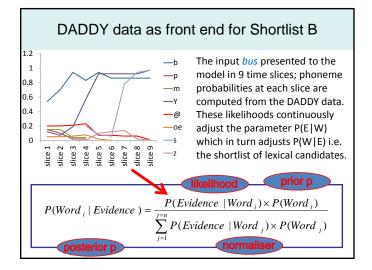
# Why and how we collected this data set

<u>Our Aim:</u> Data to support a more realistic front end for a spoken-word recognition model, for all phonemes of a language, in all contexts where they could possibly occur. <u>Experiment</u>

- 2294 diphones: all possible within- or cross-word sequences of two Dutch phonemes including some stress variation (spoken by a single speaker)
- Each diphone gated to (mostly)
  6 fragments (ending in square wave);
  Total = 13570 stimuli, randomised
- 18 listeners (judged phoneme 1 & 2)
- Total N responses per listener: 27140
- Average listener participation: 26 hrs
- Total database: 488520 data points







# Five data sets for speech perception research

#### 2. EDDY

Warner, N.L., McQueen, J.M. & Cutler, A. (2014). Tracking perception of the sounds of English. *JASA*, **135**, 2995-3006.

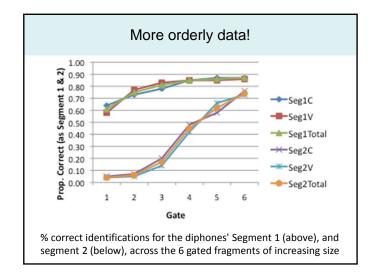
http://www.u.arizona.edu/~nwarner/ WarnerMcQueenCutler.html

(Sound files and data files, for 20 listeners, as for DADDY)

# Why and how we collected this data set

<u>Our Aim:</u> Shortlist B works beautifully. An English front end would enable simulation of experiments in English, too. Experiment

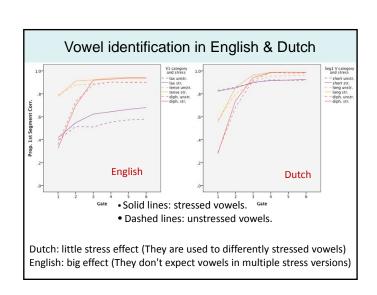
- All 2288 possible diphones of a variety of American English (spoken by a single speaker)
- Each diphone token again gated to (usually) 6 fragments (each ending in a square wave); Total: 13,464 stimuli
- 20 listeners judged all stimuli (1st and 2nd phoneme)
- Total number of responses per listener: 26928
- Average participation per listener: 33 one-hour sessions
- Total database: 538560 data points



## DADDY and EDDY can be compared, too

- Similar data sets, so: cross-language comparisons
- An example: stressed vs. unstressed vowels
- In Dutch, listeners attend to suprasegmental stress cues in recognising spoken words (e.g. do- from DOminee suffices to reject domiNANT)
- The same cues distinguish stressed from unstressed vowels in English, but English listeners rarely use them because inter-word distinctions rarely depend on it. (NB Dutch listeners to English do use the English cues!!)
- Are stress effects on vowel identification similar in the two languages?

(Cooper, Cutler & Wales, Lg&Sp 2002; Donselaar, Koster & Cutler, QJEP 2005; Cutler, JASA 2009)



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## 3. NINNY

Cutler, A., Weber, A., Smits, R. & Cooper, N. (2004). Patterns of English phoneme confusions by native and non-native listeners. *JASA*, **116**, 3668-3678.

http://www.mpi.nl/people/cutler-anne/research

(Full identification response set from 16 native [American English] and 16 non-native [Dutch] listeners given American English CV or VC input)

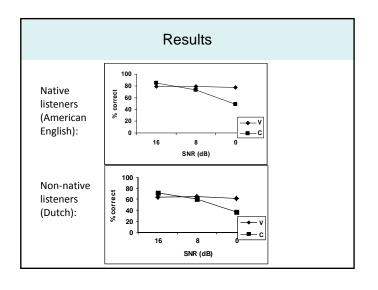
## Why and how we collected this data set

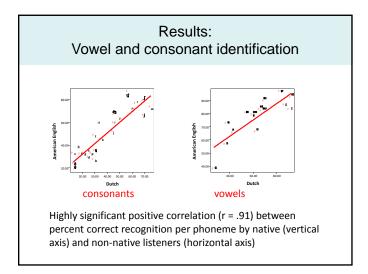
<u>Our Aim:</u> Why exactly is non-native listening in noise so hard? If all predictability (lexical, any kind of contextual) is removed, do non-native listeners still suffer more from noise interference than native listeners? i.e. Do they always need better low-level evidence; or are they just less able to profit from higher-level predictability to recover from interference?

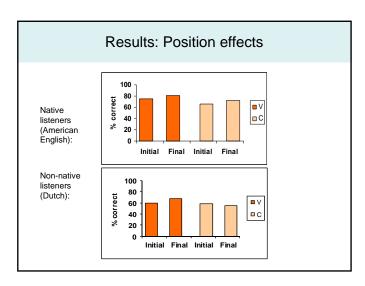
#### Experiment

- All possible CV and VC sequences of AmEng; 645 items
- In 3 levels of multi-talker babble noise (0, 8, 16 dB SNR)
- 32 listeners (16 each AmEng, Dutch) identified each phoneme of each syllable separately (3870 trials each)
- Total data set: 123840 data points

### Response display (bEAt) (bIRd) (boot) (blt) (cook) (wAlt) (cAUght) cUt (bEt) (hOt) (bUY) (bOAt) (bAt) (bOY) (shOUt) Separate displays for vowels, initial consonants and final consonants







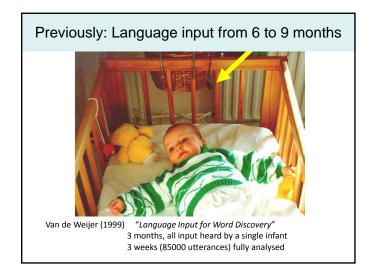
# Why is L2 listening in noise so hard?

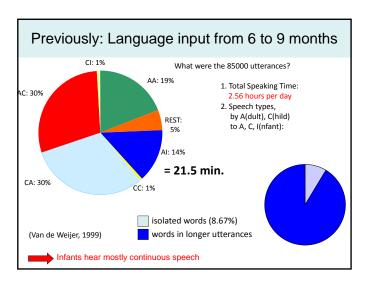
- Noise masks non-native listening and native listening similarly
- The extra difficulty of non-native listening in noise is not due to phoneme identification problems alone
- It's because non-native listeners can't recover from these problems

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## 4. NANNY

Johnson, E.K., Lahey, M., Ernestus, M. & Cutler, A. (2013). A multimodal corpus of speech to infant and adult listeners. *JASA*, **134**, EL534-540.





## Why and how we collected this data set

<u>Our Aim:</u> Answer some questions raised by existing corpora <u>and</u> provide relevant evidence on early word form acquisition.

#### Data Set

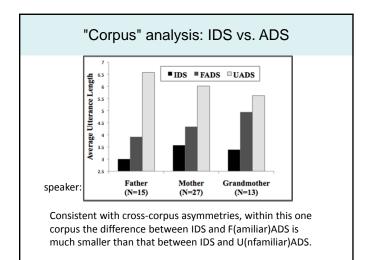
- 65 play sessions (33 hours of speech interaction) involving 28 triads, each of an 11-month-old infant with 2 caregivers
- Audio and (double) video record
- In part of the sessions, caregivers attempted to teach their infant new words
- In other parts, the caregivers interact with an experimenter and/or with each other or the infant

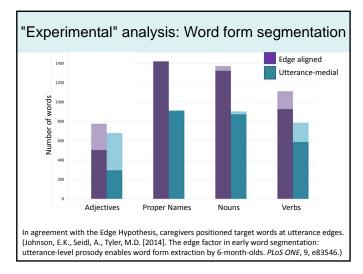
## A word teaching example

The words were: a noun (e.g. *cactus*), a proper name (e.g. *Tigo*), a verb (e.g. *buigen* 'bow') and an adjective (e.g. *glanzend* 'shiny').

Double-view video allows eye gaze to be determined.







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#### 5. BALDEY

Ernestus, M. & Cutler, A. BALDEY: A database of auditory lexical decisions. *Quarterly Journal of Experimental Psychology*, revision submitted, 2014.

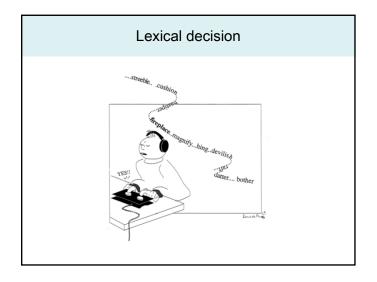
http://www.mirjamernestus.nl/Ernestus/Baldey/index.html

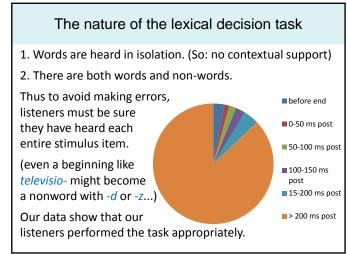
(Sound files and Praat scripts for all 5541 items, and the full data set [accuracy, RTs] from 20 listeners)

#### Why and how we collected this data set

<u>Our Aim:</u> Data to support modelling of the lexical decision task and of recognition of spoken words of varying structure. Well-understood task, but little data across <u>types of words</u>. Experiment

- 5541 items; 2780 real Dutch words, 2761 pseudo-words
- 20 participants (10 M 10 F). 10 5-part sessions each.
- Realistic variation in word class (verb [regular, irregular], noun, adjective), length (1 to 5 syllables), morphology (stem+deriv 27.7%, stem+infl. 21.9%, stem+2 affixes 13.3%, simple 18.4%, compound 13.5%, compound+affix 5.2%)
- Pseudo-words (a) matched to real words on structural factors; (b) phonologically plausible
- 110420 timed responses





## Comparing corpora via this data set! Data set offers many analysis options. We include frequency measures from several corpora: CELEX, Corpus of Spoken Dutch (CGN), SUBTLEX. Averaging across all word types, correlation 0.045 of log RT measured from word offset with log word-form 0.04 frequency in each of these corpora: 0.035 CELEX SUBTLEX

## Five data sets for speech perception research

- Speech perception research's scientific tradition: hypothesis-driven and experiment-based
- Big experimental data sets allow testing of many hypotheses beyond those that motivated them
- Over to you....